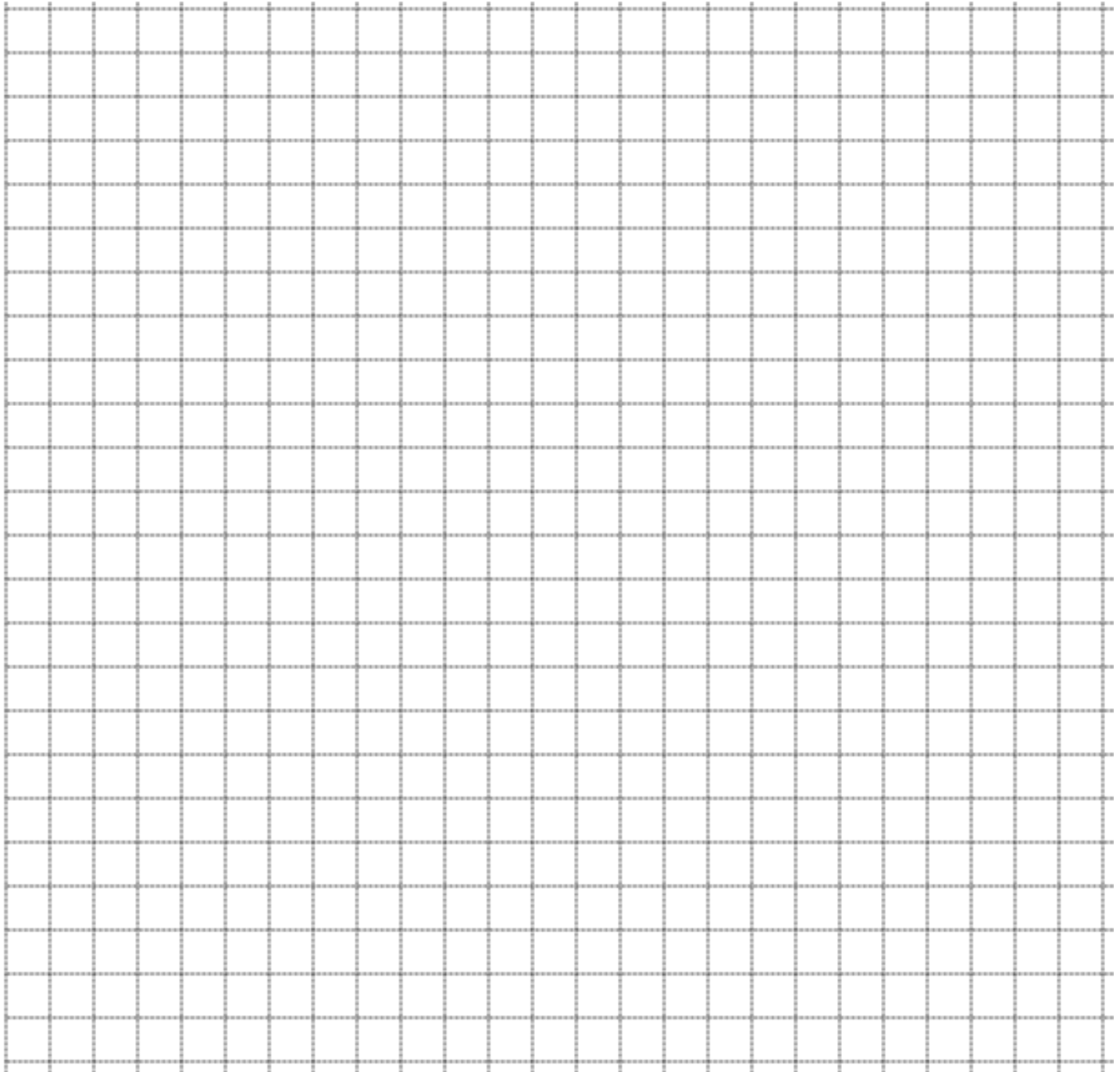


The aMAZEing Hexed Bug

Create a maze which your hex bug can navigate through. Your maze **MUST** have an entrance and an exit. Include as many of the obstacles from the chart as you can – your goal is to get the highest number of points!



OBSTACLE	POINTS	OUR GROUP'S POINTS
An entrance and exit	Required	
Right angle	1 point	
Tunnel	1 point	
Loop	2 points	
Obstacle to go over	2 points	
Obstacle to go around	2 points	
Sound change	3 points	
Moving obstacle	3 points	